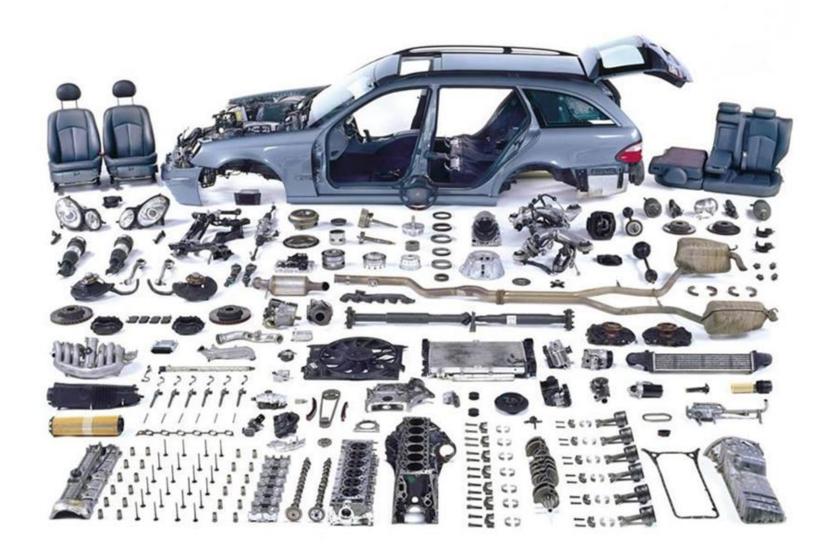
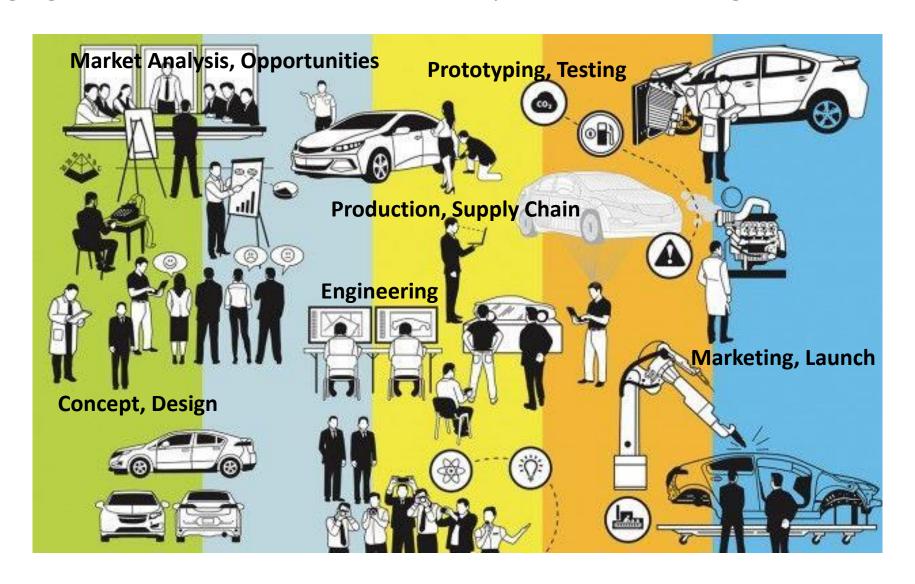
Bringing a New Car to Market 1 Introduction

Jim Rauf



Complex and Multi-Stage Process



Complex and Multi-Stage Process

Introduction

A little history

Automobile industry

Product Planning-Market Analysis & Identification of Opportunities

Understand market trends, consumer preferences, emerging technologies and government regulations

Analyze competitors - identify gaps in the market for new car

Concept and Design

Translate market insights into conceptual ideas for a new car

Collaborate with design teams and engineers to develop innovative and appealing vehicle concepts

Engineering and Development

Design the vehicle - safety, performance, and efficiency

Extensive testing - prototype testing, crash testing, emissions testing and performance testing

Address any design or engineering challenges that arise during the development phase

Regulatory Compliance

Demonstrate safety, emissions, mileage compliance

Certify models' configurations

Manufacturing Planning:

Manufacturing plan - consider production volume, assembly processes, and quality control

Identify component suppliers establish partnerships

Set up manufacturing facilities and production lines

Production and Quality Control:

Begin production - ensure adherence to quality standards and specifications

Implement quality control measures - identify and address manufacturing defects

Conduct pre-launch inspections and testing - guarantee the reliability and safety of the vehicles

Launch and Distribution

Marketing campaigns to generate excitement and drive sales

Coordinate with dealerships and distributors to ensure a smooth rollout

Monitor customer feedback - address post-launch issues

OLLI Spring 2024 4

Some History





In 1769 Nicolas-Joseph Cugnot built a threewheeled steam-driven vehicle

Replica of the Benz_Patent-Motorwagen built in 1885

Bringing a New Car to Market Early Efforts

- Initially automobiles were motorized carriages— "Horseless Carriages"
- Built one at a time by hand
- Often by tinkerers
- Customers were well to do
- Styling was not a consideration
- Safety was not a consideration
- Reliability was a struggle
- Production "Volumes" were low



1898 Stover

- Automobiles were "Manufactured" by many companies
- Several countries in Europe
- United States
 - Duryea
 - First U.S. "production" automobile
- Varied power sources
 - Internal Combustion Engines (ICE)
 - Steam Engines
 - Battery Electric Motors
 - Hybrids-ICE and Battery electric motors

Early Efforts



Automobiles Have Changed

- Initially cars were sold based on "performance"
 - They worked
 - Reliability
 - Durability
 - Price
 - Mechanical features
- "Style" was not a consideration
- As cars became more reliable and durable brand differentiation became a factor
- Led by convenience features and style



- 1924, the U.S. automobile market began reaching saturation
- Alfred P. Sloan Jr. of GM suggested annual modelyear design changes to convince car owners to buy new replacements each year
- Sloan often used the term dynamic obsolescence
- Design changes were usually styling or appearance changes
- Harley Earl of GM's Art and Color Section provided the "refreshing" of their cars styling

- The total value of the US car and automobile manufacturing market is \$104.1 billion in 2023
- 923,000 Americans work in motor vehicles and parts manufacturing
- **1,251,600** are employed by automobile dealers
- The revenue of United States motor vehicle and parts dealers was \$1.53 trillion as of 2021
- The auto industry accounts for ~ 3% of America's
 GDP
- The US automobile industry sold an estimated
 16.03 million cars and light truck vehicles in 2023

Automobile Industry

- There were 36.2 million used light vehicles sold in the United States in 2022
- As of 2020,~ 91.5% of households report having access to at least one vehicle
- There were 290.8 million registered vehicles in the United States in 2022.
- There are approximately 1.446 billion vehicles registered in the world.
- Americans spend ~ \$698 billion annually on the combination of automobile loans and insurance
- Over 66.7 million vehicles were sold globally in 2023

- Thousands of people are involved in the design and development of a new vehicle
- There is endless array of things that have to be done
- It's an incredibly complex process that occupies thousands of people for several years
- If the average total compensation for each engineer, designer, accountant, marketing person and executive is approximately \$100,000 per year
- A team might be 1,000 people
- With four years to develop a car, that's at least \$400,000,000

Automobile Industry

- Those employees need computers, office space, engineering labs and countless other resources required to design and engineer such a complex machine
- Meanwhile, another group of engineers and autoworkers are preparing factories for the commencement of production
 - Modify the assembly plants
 - New tooling to stamp out parts
 - Re-tooling a factory can easily eclipse the human cost of developing a new car
- And if they require a whole new factory is required, additional billion dollars is needed

Manufacturers are Large Companies

Volkswagen AG (VWAGY)

Revenue: \$284.34 billion

• Net Income: \$19.76 billion

Market Cap: \$81.0 billion

Toyota Motor Corp. (TM)

Revenue: \$270.58 billion

Net Income : \$20.39 billion

Market Cap: \$189.4 billion

Stellantis (STLA)

Revenue: \$181.58 billion

Net Income: \$16.97 billion

Market Cap: \$45.2 billion

Mercedes Benz AG (MBGYY)

Revenue: \$156.23 billion

Net Income: \$25.64 billion

Market Cap: \$70.2 billion

Ford Motor Co. (F)

Revenue: \$151.74 billion

Net Income : \$9.01 billion

Market Cap: \$46.1 billion

General Motors (GM)

Revenue: \$147.21 billion

Net Income : \$9.68 billion

Market Cap: \$50.0 billion

Honda Motor Co. Ltd. (HMC)

•Revenue: \$126.17 billion •Net Income: \$5.29 billion

•Market Cap: \$39.8

Tesla Motors (TSLA)

•Revenue: \$74.86 billion

•Net Income: \$11.19 billion

Market Cap: \$547 billion

Nissan Motors (NSANY)

•Revenue: \$73.73 billion

•Net Income: \$0.9 billion

•Market Cap: \$12.7 billion

BYD Co. Ltd. (BYDDY)

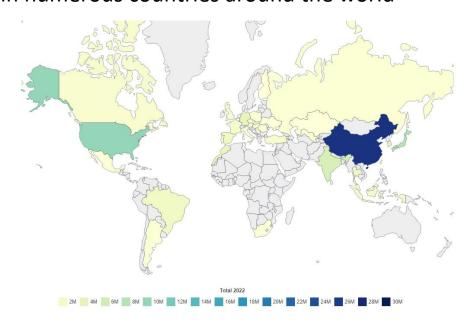
•Revenue: \$51.37 billion

•Net Income: \$1.48 billion

•Market Cap: \$74.7 billion

Market is Worldwide

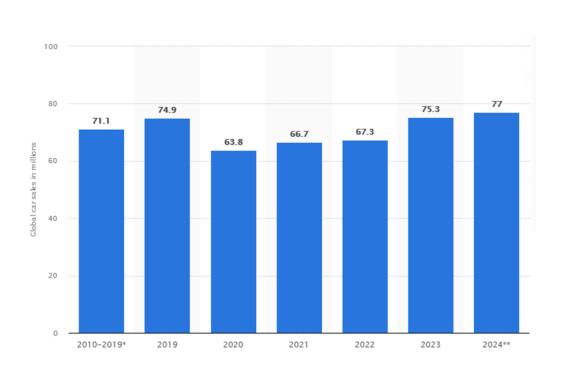
- In 2024, the number of cars in the world is about **1.475 billion**
- One car for every 5.5 humans, or 182 per 1000 humans
- Automobiles are now designed and manufactured in numerous countries around the world



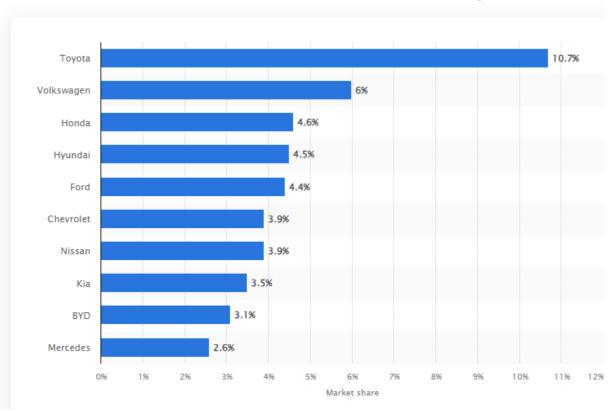
Region	2023
Europe (EU+UK+EFTA)	12,847,500
USA*	15,457,400
Mexico*	1,360,100
Japan	3,992,700
Brazil*	2,180,200
India	4,101,700
China	25,798,000
*Light vehicles	

Market is Worldwide

Global Sales



Global automotive market share in 2023, by brand

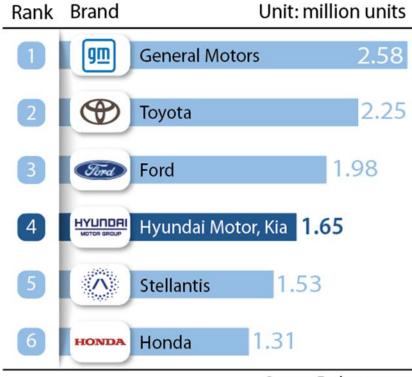


2023 Manufacturer Global Car Sales

Toyota	10,307,395		
VW	9,566,961		
Hyundai	7,302,451		
Stellantis	6,392,600		
GM	6,188,476		
Ford	4,413,545		
Honda	4,188,039		
Nissan	3,374,271		
BMW	2,555,341		
Changan	2,553,052		
Mercedes Benz	2,493,177		
Renault	2,235,345		
Maruti Suzuki	2,066,219		
Tesla	1,808,581		
Geely	1,686,516		

Market is Worldwide

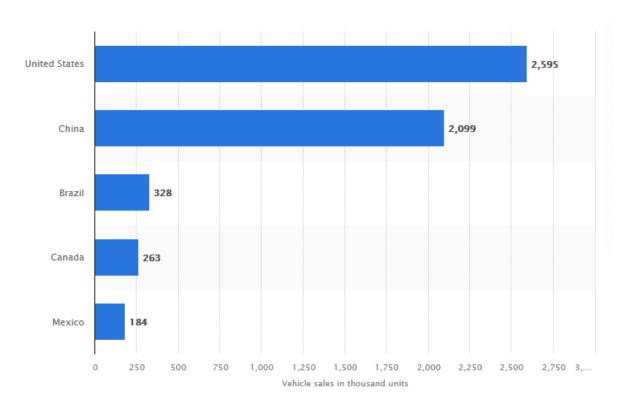
Top automakers in the United States in 2023



Source: Each company

Market is Worldwide

GM Sales by Country

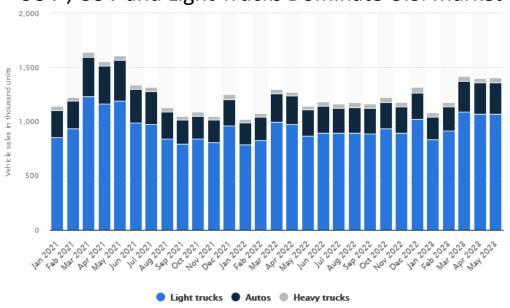


Toyota Sales by Country

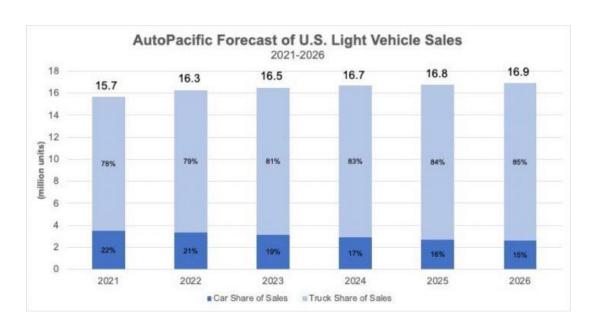
•	•		
Region	Country 2023		
Worldwide sales		10,307,395	
Outside Japan		8,634,425	
North America		2,617,033	
	U.S.	2,248,477	
	Canada	227,460	
	Mexico	106,794	
Latin America		478,796	
	Brazil	194,412	
	Argentina	87,439	
Europe		1,126,107	
	U.K.	147,010	
	Russia	435	
	France	133,267	
	Italy	115,904	
	Germany	90,101	
	Spain	97,545	
Asia		3,318,504	
	China	1,907,587	
	India	222,069	
Japan		1,672,970	
Oceania		277,939	
	Australia	230,439	
Middle East		568,257	
Africa		247,789	
	South		
	Africa	139,283	

Vehicle Mix

SUV, CUV and Light Trucks Dominate U.S. Market



2023 U.S. Light Vehicle Sales				
Passenger Cars	3,227,425	20.70%		
Light Trucks and SUVs	12,380,961	79.30%		
Total	15,608,386	100.00%		



Market is Worldwide



In 2024, the number of cars in the world is about 1.475 billion

Market is Worldwide

2022 Global Best-Selling Brands						
	Group	Major Brands			% of 2022 Market Share	
1.	Toyota Group	TOY	OTA C	ne)	13.0%	
2.	Volkswagen Group		Audi	PORSCHE	10.2%	
3.	Hyundai–Kia	HYUNDRI	KI	CENESIS	8.7%	
4.	Renault Nissan Alliance	NISSAN	RENAULT	MITSUBISHI	8.2%	
5.	Stellantis	0	DODGI¶	Jeep	8.2%	

Top Five have ~50% of Market

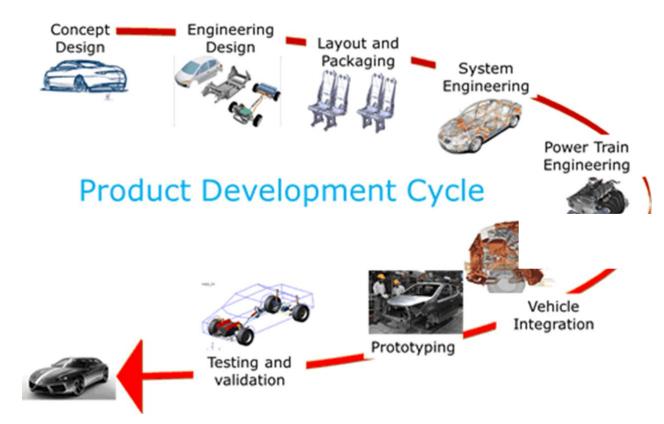
Many Brand Names



Ten Auto Manufacturers

65 Auto Brands

Product Planning to Delivery to Customer



- Bringing a new car to market involves a complex and multi-faceted process
- It requires careful planning, coordination, and execution
- Automobile manufacturers world-wide follow the same general sequence of steps to bring a new car to market
- Specific steps may vary slightly depending on the company and the nature of the car
- Manufacturers may have different names for their organizations

Some Functions Within Car Companies

Product Planning

- Long-term product planning
- Market analysis
- Competitive intelligence
- •New product launches

•Marketing and Sales:

- Market research
- Advertising and promotions
- Brand management
- Sales strategy development
- Dealer network management

•Research and Development:

- Design engineering
- Product development
- Prototype testing
- Innovation and technology research

•Supply Chain Management:

- Procurement
- Inventory management
- Logistics and distribution
- •Supplier relationship management

·Manufacturing:

- Production planning
- Assembly line operations
- Quality control
- Supply chain management

•Regulatory Affairs and Compliance:

- •Compliance with safety regulations
- •Emissions standards compliance
- •Regulatory reporting and documentation

After-sales Service & Support

- Customer service
- Warranty management
- Vehicle maintenance and repair
- Technical support

•Finance and Accounting:

- •Financial planning and analysis
- Budgeting and forecasting
- Accounts payable and receivable
- Financial reporting

•Information Technology (IT):

- Systems infrastructure
- Software development and support
- Data management and analytics
- Cybersecurity

•Human Resources (HR):

- Recruitment and staffing
- Training and development
- Employee relations
- Compensation and benefits

•Legal and Corporate Affairs:

- Contract negotiation and management
- Intellectual property protection
- Corporate governance
- Legal compliance

•Corporate Communications:

- Public relations
- Internal communications
- Crisis management
- Stakeholder relations

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